

The Fall Challenge 2024 is scheduled to be played on the 17th, 21st and 22nd of October. This 3-day event is designed for each player to have fun and maybe win some money and is played in a manner, similar the Ryder Cup format. There are 36 team points to be awarded. The first team to reach 18¹/₂ points will be the winner and in addition to bragging rights, each member will receive a huge cash award of \$10, while the losers will each get \$5 for showing up.

As of 14 September, 24 players and one alternate had signed up. Sign-up for this tournament will continue until the first of October and additional players signing up will become alternates. The teams were established from the first 24 players that signed up and with the exception of alternate substitutions, the two, twelve (12) man teams will remain unchanged. Final Team Rosters and Pairings have been established from the handicap indicies, as of 16 October 2024 and every effort was made to make the contests fair, maintain handicap integrity for each contest and provide each player the opportunity to play with as many different players as possible on the three days. The handicap indices as of 1 October will be used as the basis for establishing the final team member's handicaps.

Days 1 and 2 will be basically a medal play based on individual gross and net scores and played in the same manner as the typical Tuesday and Thursday rounds. There will be a match component and the medal play will be for money and the match play for team points. The tee assignments are predicated on what you usually play.

Day 3 will be strictly match-play of two teams playing for points and money. There will be a single 18hole match for the day. Each match will award 3 team points in a Nassau type format.

THE PLAY

DAY 1 - Round 1

Play will consist of twelve (12) single matches for team points. Individual play will be for cash payouts to the 7 low gross scores and the 7 low net scores. Opponents will be the players with the same number on the Pairings Sheet.

Players will only be allowed one win. The first winner will be the low gross score and that player will be eliminated from any low net win. The next winner will be the low net winner and that player will be eliminated from any low gross win. The process will continue, alternating from low gross to low net until there are winners in the seven places for low gross and low net.

There will also be cash payouts for four (4) CTPs and the individual hole score for each player on each hole played shall be eligible to win a "skin." Twelve (12) team points will be awarded

DAY 2 - Round 2

The play will be the same as Day 1, with the exception that there will be six (6) team matches. There will also be individual play will be for cash payouts to the 7 low gross scores and the 7 low net scores, as well payouts for CTPs. As with Day 1, the individual hole score for each player on each hole played will be eligible to win a "skin."

The team play shall a combined net score of the two Hookers against the two Slicers playing in the same foursome. There will be six matches and six (6) team points to be awarded.

DAY 3 - Round 3

The play will be a Two-man Captain's Choice, with two drives per player on each of the 9 Holes. A total of eighteen (18) points will be awarded, with three (3) points will be awarded for each match. All players will play from the same tees and strokes will be given based upon an adjusted combined team handicap.

See "Round Formats" for more detailed information

CASH AWARDS

There will be a total pot of \$960. See "Payouts" for the schedule of cash awards, which is posted separately